T_EX and the Interfaces

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Abstract

TEX systems have been a cornerstone of research and academic publishing for a long time. Development of the interfaces with different classes of user or potential user, however, has been uneven. Recent developments in other areas of text processing are opening up new opportunities for TEX-based systems. Should TEX development become involved in these areas, or should it be restricted to those areas where it has traditionally been a strong player? This is a summary of my keynote presentation to the Practical TEX 2004 conference in San Francisco.

The cornerstone

Gutenberg's inventions were not Open Source: he worked on them alone, in relative secrecy, for many years before starting to print.



N principio erat verbū: 7 verbū erat apud deū: et des erat verbū. Hoc erat in principio apud deū. Omia p immfacta funt: 7 fine ipo factum est nichil. Quod factū est in ipo vita erat: 7 vita erat lug hominū: et lug in tenebris luscet. 7 tenebre ea no comphenderūt. Kus

- He had to get the blessing of the Church, his principal customer, and that meant keeping stumm
- But he did have partners, and they had to know what he was doing and how he did it.
- He finally screwed up (or was screwed over) and sold out to his backers.
- Eventually someone had to teach the next generation of printers, and the 'secret' was out.

How different from the origins of TEX, where Knuth placed the whole system at the disposal of the world virtually from the start.



Development of the interfaces

If it hadn't been for the spread of the knowledge, Caxton would never have been able to bring the idea of printing from movable type to England, nor Ben Franklin have been able to print in America.

If it plece only man chicituel or temporal to bye only pies of two and thre comemoracios of califburi ve enprintid after the forme of this preced lettre whiche kn well and truly correct, late him come to welling, nelter in to the almonetrie at the reed pale and he that have them good there ...

Suplice flat adula

The same holds true for most printing and publishing inventions down the ages—some they tried to keep secret, but in general you can't keep technological inventions from a technically literate and mobile workforce (printers).

In these old printed documents we see the first signs of an interface: between printer, reader, and publisher. Not a technical interface but a moral, social, and business interface.

TEX was explicitly freed from the normal commercial restrictions on software by its author. This was an unusual move in 1978. This was a major contributing factor to its initial success in research labs and academia (no money needed, no license to prevent copying), and also to its successful commercialization.

Printing equips your paragraphs of text with certain features and facilities: dissemination (you can make multiple identical copies), usefulness (people can use your text in different ways), education (literacy and the spread of printing have a wellestablished association), reusability (especially in involving photocopying, scanning, and reprinting!)—and there are many others. The use of an openly-accessible system like TeX equips your pars with other associated benefits:

 \mathbf{E} xtensibility

Quality

Usability

 ${\bf I}\, {\rm ndependence}$

Portability

Persistence

Accuracy

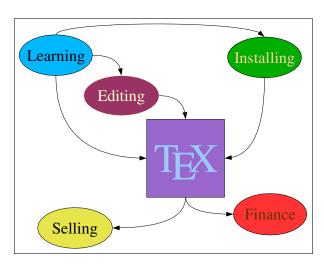
Robustness

Speed

Success is what has made TEX a cornerstone. Much of its success is due to the fact that it keeps on producing the goods, especially when other systems fail.

Differences between the interfaces

However, if you show TeX being edited to a publisher, or a business person, or a non-Computer Science, non-Physics, non-Math student, or Marketing, or Sales, or even Management, they'll take one look and laugh.

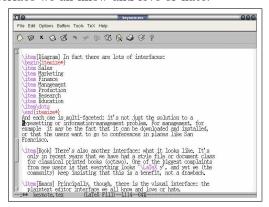


All they see is the physical (editing) interface: and we don't sell TeX as a solution to their problems, we sell it as something else, something akin to a religion.

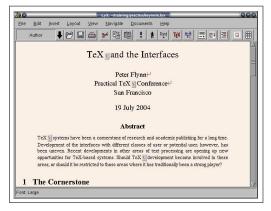
In fact, there are lots of interfaces: Sales, Marketing, Finance, Management, Research, Production, Education ... and each is multi-faceted: it's not just the solution to a typesetting or information-management problem. For management, for example it may be the fact that it can be downloaded and installed without signing a contract.



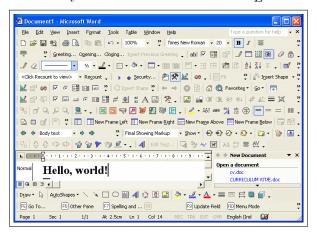
There's also another interface: what it looks like. It's only in recent years that we have had a style file or document class for classical printed books (octavo, [3]). One of the biggest complaints from new users is that everything looks 'IATEXy', and yet we (the community) keep insisting that this is a benefit, not a drawback. Principally, though, there is the visual interface: the plain text editor interface we all know and love or hate.



But there are lots of others, including synchronous typographic interfaces like LyX. It's not WYSI-WYG but What You See Is What You Meant.



And of course other interfaces we know and hate or love. If you turn on all the facilities LATEX has:



Dissonance

So why are there all these differences? There is a considerable degree of disparity and dissonance between those who want TEX to stay plain text and therefore psychologically inacessible to the user—whose mind-set has largely been conditioned by synchronous typographical interfaces; and those who want a more approachable interface.

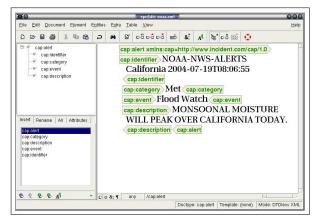
There is the 'user-seductive' interface (Microsoft Word, for example) in all its forms (almost any 'office productivity' package, for example) which lets the user 'draw a document instead of writing it' [2].

There is the learning interface which I mentioned a few years ago at the TUG meeting in Delaware [1], which ranged from 'sitting by Nellie' to a full-scale two-week training course tailored for your organization.

There is the support interface—fixed by commercial versions, but the free versions still use TUG and comp.text.tex, for obvious reasons.

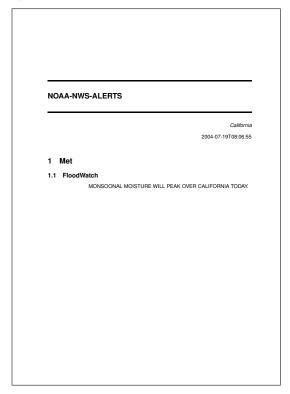
And there is also another kind of interface growing, used for XML. Because of its ubiquity in business and publishing, there is a huge amount of software, and it has many of the features we know from LATEX.

XML has synchronous typographical interfaces too:



I'm reminded of a paper presented at a TUG conference very many years ago, entitled something like 'TEX versus PostScript', as if PostScript were some kind of competitor. There are of course areas where LATEX and XML compete, and probably none more so than in the interface, but it's extremely easy to convert XML to LATEX for output using XSLT. The XSL-FO path to PDF means reinventing the wheel multiple times, whereas LATEX has everything already built in.

The following output was produced from the XML above, using XSLT into IATEX. (The source files noaa.xml and noaa.xsl are available at http://silmaril.ie/xml if you want to try it for yourself.)



Paying attention

So why isn't everyone is paying attention to the interface? They're certainly not ... at least not for documents. Unless we are very careful, we run the risk of turning our primary asset into its primary liability. (I may be preaching to the converted here, but it is the current users who form the interface between the potential user and TEX.) We need more development. If you examine the interfaces in more detail, and start asking questions about new users' expectations, you find some surprising difficulties:

- What do you expect to happen when you press the Enter key?
- Can the B, I, and U buttons capture the reason why you want bold, italics, or underlining?
- Can the font style and size drop-downs be used to capture the reason why you want big bold type at this point?

As I noted earlier, I deliberately authored this in LATEX: I missed the rigour of using XML, but I still haven't found anything to beat TEX and LATEX for formatting. We just need to tell people.

References

- [1] Peter Flynn. TEX—A mass-market product? Or just an image in need of a makeover? TUGboat, 22(3):137–139, Sept 2001.
- [2] Anthony Goreham. Re: Installing a new font: PFM, PFB. comp.text.tex, (m3r8qj42o3.fsf@micawber.queens.ox.ac.uk), 28 November 2001.
- [3] Stefan A. Revets. The octavo package. http://www.ctan.org/tex-archive/macros/ latex/contrib/octavo.

Note: I am grateful to Prof. Knuth for permission to reproduce the mock-woodcut of a printer's shop experiencing the arrival of TEX, which he used in *Digital Typography*.