The T_EX Live 2004 collection

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Abstract

The past and future of the TEX Live Collection is described.

Introduction

It must have been in the second half of the eighties that I obtained a copy of *The TeXbook*. It contained what appeared to me as fascinating magic. Then our company purchased MicroTeX, the software program ready to run on a personal computer. It came with a DVI viewer and a printer driver for a matrix printer. From there we moved on to a big PCTeX, Y&Y's DVIPSONE, BLUESKY's outline fonts, now all history.

A few years later we learned of the Dutch speaking TEX User Group NTG and, because we had run into some limitations of TEX —too small a hash—we tried EMTEX, which later became part of 4TEX. 4TEX was one of the first TEX distributions on CDROM, an integrated set of the most popular programs available in the TEX world. We depended on the yearly updates of 4TEX and later TEX Live, of which version 8 was released in 2003, until today.

Beginning with version 8 T_EX Live has become the T_EX Collection. It combines an out-of-the-box T_EX system and the complete CTAN repository (Comprehensive T_EX Archive Network: a snapshot of almost all that is available for T_EX users). T_EX systems started on floppy disks but soon filled CD-ROM's and now DVD's. An archive of a couple of hundred files grew into tens of thousands.

${f tree}$	$\operatorname{directories}$	files	bytes
texmf	3,750	45,000	626 M
texmf-extra	115	1,500	66 M
bin	16	2,500	$250~\mathrm{M}$
source	380	6,900	104 M

If the CTAN archive is included we have a grand total of 138,000 (unzipped even 420,000) files, organized in 10,000 directories, totaling 5,906,870,829 bytes, or about 6 GB.

With version 8 the organizers realized that comprehensive began to become incomprehensible. Even though the TDS, the TEX Directory Structure, had brought some order in grouping files they

were still faced with the fact that old TEX systems had been replaced with new systems in a continuous process to adapt to changing operating systems, improved text editors and more sophisticated and generally available viewers and printers. Fundamental changes appeared necessary and are implemented in the TEX Collection 2004. This paper will focus on some of the most important of these changes.

The engine

Donald Knuth's T_EX was the ground breaking program that could typeset and be a programming language at the same time. TEX as a typesetting engine has been adapted to handle larger size memory, extended with features, translated into other programming languages, like C, and with the coming of PDF, the Portable Document Format, is now capable of producing PDF output directly with PDFET_FX. The most important change in the 2004 release is that PDFET_FX has become the main T_FX engine. PDFETFX incorporates all 'accepted' extensions with proven reliability, produces DVI output by default, PDF when commanded, and ε -T_EX is in there once explicitly enabled. To trigger PDF output ConTEXt users just add as the first line in their text files:

% output=pdftex

ConTEXt is a monolithic and coherent package of macro definitions that use the programming abilities of almost any TEX to accomplish a large variety of easy to use special typesetting functions.

Other macro packages have often been associated with a specific T_EX binary. In practice this leads to several combinations of so-called format files holding the macro definitions and binaries.

For plain T_EX the system call (on the command line) and the engine are the same.

system call	format	engine
tex	plain.fmt	tex
etex	etex.efmt	etex
pdftex	pdftex.fmt	pdftex
pdfetex	pdfetex.efmt	pdfetex

For LATEX the system call matches not the engine but the format name. Here the command that starts TEX and loads a format is just a shortcut to calling the engine with a specific format.

system call	format	engine
latex	latex.fmt	tex
pdflatex	pdflatex.fmt	pdftex

For ConTEXt each format is named after the user interface language, the language of commands, messages, keywords, and so forth. This must not be confused with the language of the document text to be typeset. Each interface can handle all document languages.

system call	format	engine int	erface
cont-cz	cont-cz.efmt	pdfetex o	ezech
cont-de	cont-de.efmt	pdfetex ge	erman
cont-en	cont-en.efmt	pdfetex en	nglish
cont-it	cont-it.efmt	pdfetex it	alian
cont-nl	cont-nl.efmt	pdfetex d	lutch
cont-ro	cont-ro.efmt	pdfetex ror	nanian

Normally, however, these names are not typed directly; rather, ConTEXt is launched by TEXEXEC, a Perl script that automates many annoying user tasks.

So, what is the importance of the change to PDFETEX in the 2004 Collection? Very little for the user, the system calls are unchanged! For TEX Live system maintenance, however, the change means that the various different TEX binaries can be removed and replaced by a single TEX engine that combines them all: PDFETEX. Extensions like ε -TEX, pdfTEX, MLTEX and encTEX are no longer needed as separate entities. Plain TEX, however, still has the original engine, at least this year. Also, the .efmt extension has been dropped; all format file are now .fmt.

format	engine
plain.fmt	tex
etex.fmt	pdfetex
pdftex.fmt	pdfetex
pdfetex.fmt	pdfetex
latex.fmt	pdfetex
pdflatex.fmt	pdfetex
	plain.fmt etex.fmt pdftex.fmt pdfetex.fmt latex.fmt

Because of the growing dependency on this engine PDFETEX has rigourous quality assurance and DANTE, NTG, and TUG have decided to financially support its primary author Hàn Thế Thành to extend and improve the program.

A change such as this is not trivial since it must

be certain that existing documents can be processed without change, and macro packages must still believe that the correct binary is available. Macro packages may use undocumented features and nasty tricks to determine what engine is present. Currently PDFTEX is extended to take care of this problem. The configuration file has gone, more extensive map file handling has been implemented, and extensions are being separated to allow for experimental versions (XPDFETEX).

PDFET_EX, although quite universally useful, still lacks some features such as Unicode awareness. T_EX engine development, therefore, must continue. Those on the ConT_EXt mailing list may know Giuseppe Bilotta as an enthusiastic user and advocate of T_EX. In 2003 Giuseppe published ϵ -Omega, an extended version of T_EX that uses Unicode natively. His initiative evolved into the Aleph project which aims at merging ε -T_EX with Omega. This is because some ConT_EXt users wanted to use Omega features. L^AT_EX is also moving towards ε -T_EX, enhancing the importance of the Aleph initiative.

Those who have become dependent on Omega may get attracted by Aleph's image: stable realware thus giving it a good chance to become the default engine under the Omega based formats on TEX Live. Producing PDF output directly is not a feature but the DVIPDFMX converter can produce the same rich PDF output as PDFETEX does for ConTEXt users.

Latin Modern

What more is new on the TEX Live 2004? First of all, the Latin Modern fonts. This project was funded by user groups. The fonts are extended versions of Computer Modern, with additional characters covering all western languages. Latin Modern will replace the textual part of Computer Modern Roman. For instance, cmr10, aer10, plr10, csr10 as well as in the near future vnr10 will be replaced by lmr10. This change is downwards compatible. It removes a lot of nearly duplicate files from TEX Live. If all works out well, users will not notice the font change. Of course, the original cmr10 will still be present.

Currently extra instances are made with a few more glyphs, more kerning pairs. Visual improvements are made based on suggestions by Donald Knuth in his errata documents.

Font files

A more drastic change is that some files have changed places in the TDS tree. Until now the encoding (enc) and the fontmap (map) files were located under the DVIPS and PDFTFX paths:

texmf/dvips
texmf/dvips/config
texmf/dvips/config/whatever
texmf/pdftex
texmf/pdftex/config
texmf/pdftex/config/whatever

The configuration file texmf.cnf informs applications about where to find these encoding and fontmap files. A changed texmf.cnf assures that most applications and users will not encounter problems. The new locations are:

texmf/fonts/enc/whatever
texmf/fonts/map/dvips/whatever
texmf/fonts/map/pdftex/whatever
texmf/fonts/lig/whatever

Note the new ligature path. It is used by for instance afmtopl. Some changes are already reflected in the current TEX Live version but probably go unnoticed because both old and new locations are supported.

If you install your own fonts you need to relocate your map files. Font metrics remain in their usual place and encoding files are seldom made by users. Instead of relocating another option is to adapt the texmf.cnf file, but this would complicate future updating. It is better to not touch this file.

Scripts

ConTeXt includes some Perl scripts taking care of sorting indexes, managing multiple runs and other chores. Initially, the number of scripts was small and they ended up in a dedicated ConTeXt directory.

Since then other macro packages also come with Perl scripts and ConTEXt added Ruby scripts leading to these paths:

texmf/context/perltk
texmf/context/ruby

TEX Live uses stubs in the binary path to launch such scripts. The stubs use KPSEWHICH to locate the main script file. For reasons of consistency, maintainance and robust locating, scripts now have their own root path; for ConTeXt, it is:

texmf/scripts/context/perl
texmf/scripts/context/ruby

Companion files that do not fit in this directory structure remain where they are located presently. In practice users will not notice the changes because the stubs take care of things. Future versions of KPSEWHICH will provide more robust and convenient ways to locate such script files.

Beware: if you write your own scripts you should realize that calls to KPSEWHICH have to be adapted, for instance:

```
kpsewhich -progname=context
-format="other text files" texexec.pl
```

is now:

```
kpsewhich -progname=context
-format="texmfscripts" texexec.pl
```

A rather safe way to access files in the texmf tree is to use texmfstart (a Ruby script). This command is described in the manual at the Pragma web site. For now, here are two examples:

```
texmfstart texexec --pdf yourfile
texmfstart --direct scite kpse:texmf.cnf
```

More

AFM files will no longer be distributed in their compressed form (gzip). Engine dependent TEX source files end up in specific paths. Most common users will not notice because users of engine dependent sources have their own way of structuring the directory tree.

The KPSE file searching library and tools get a few more features. A future TEX Live will have a completely rewritten version of this library, one that opens some windows to the future such as automatic updating, remote processing, and fetching resources from zip archives.

Production

Getting TeX Live ready requires an enormous effort. Only a few macro collections are submitted in the right structure. Consequently, much scripting takes place to get the files where they belong in the tree. Interdependencies are not always made clear and maintainers of packages come and go. When the structure changes files need to be relocated. Bugs

in binaries need to be solved. New features have to be tested first. Documentation needs to be updated. Frequently new CD-ROM images are constructed and tested, on all platforms. Thus the TEX Live mailing list is a busy one. Last year we even had a show-stopper. At press time it was discovered that 8-bit file output no longer worked.

Finally, the Collection has to be produced. The 2003 Collection was the first to be distributed on DVD. Even after TEX Live and CTAN were put on the DVD plenty of space was available, so extras were added (in the texmf-extra area) and the next release will provide even more. The DVD is one of the first dual layer data DVD's. This meant producing special split ISO-images and proofing of the first DVD: the presses were actually stopped after the first copy for testing!

In 2003 and 2004 DANTE invited those involved in this monster performance to their main annual meeting, altogether some 15 contributors from all over the world. They discussed the present and the future of such distributions. I leave the reporting of that discussion to the chairman. Happy users of TEX Live, however, should recognize with gratitude that getting this job done is far from trivial and effortless. We all should treasure those who are making TEX Live happen year after year. You can find their names on the cover of the DVD and in the documentation.

Summary

When TEX Live 2004 shows up in your postbox, update and things will work as usual. If you have your own fonts installed, however, you need to relocate your personal mapfiles to .../fonts/map, and run mktexlsr to update your files database. Also, if your scripts use KPSEWHICH, check them.

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